



Freeport 2005 Design Charrette

Proposed Goals Objectives and Policies

To be added to the Future Land Use Element of the Freeport Comprehensive Plan

Goal _: To preserve the history and character of Freeport, while creating a viable and sustainable community.

Objective_.1: To identify and preserve the history of Freeport.

Policy_.1.1: By December of 2008, the City shall create a database historical sites, historical structures, historic persons, and historic events pertinent to the City of Freeport.

Policy_.1.2: By December of 2008, the City shall develop and adopt a map of the historic sites, historic structures, historic persons and historic events

Policy_.1.3: By December of 2008, the City shall develop and adopt a Historical District Map, to be included in the Future Land Use Map Series of the Freeport Comprehensive Plan.

Policy_.1.4: The City will require an assessment of historical and archeological sites present for proposed development properties; to be included in the environmental assessment required as documentation for development applications.

Policy_.1.5: By December of 2008, the City shall adopt regulations in the Freeport Land Development Code pertaining to the preservation of historic structures which provide incentives for preservation, guidelines for relocation on-site and off-site and mitigation measures for removal/demolition. These regulations shall apply to properties within the Historical District(s) of the City of Freeport.

Objective_.2: To identify and enhance the character of Freeport based on its unique characteristics.

Policy_.2.1: The City will encourage development with uses or themes which promote the historic characteristics of the City, including but not limited to ship-building, farming community, lumbering/mills/naval stores, Eglin AFB liaison, fishing village, port town.

Policy_.2.2: By December of 2008, the City shall adopt regulations in the Freeport Land Development Code which provide compatibility criteria and neighborhood preservation criteria for new development



proposed in historic areas, or within/adjacent to existing subdivisions of record.

Objective _3: To create scenic corridors which are attractive, inviting and pedestrian-friendly.

Policy _3.1: By December of 2008, the City shall create a phased Planned City Streetscape Map, to be included in the Future Land use Map Series of the Freeport Comprehensive Plan. The Map will illustrate phased installation of multi-modal paths, landscaping, and planned community activity areas.

Policy _3.2: By December 2008, the City shall adopt regulations as a revision to the Freeport Land Development Code which address requirements for new development proposed adjacent to the primary travel corridors within the City of Freeport, including but not limited to US 331, the 331 Bypass, State Road 20 and 83A (Bay Loop). The revisions shall address at a minimum: sidewalks, street trees, signage, and architecture including but not limited to roof pitch, porches, shutters, and staggered frontage facades for non-residential structures over 5,000 square feet.